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UCH Wiki Syntax - Badges & Buttons

Badges

Examples

```
Inbox <badge>42</badge>
```

```
<btn type="primary">Messages <badge>4</badge></btn>
```

Inbox 42

Messages 4

Buttons

Examples

Default	Standard button
Primary	Provides extra visual weight and identifies the primary action in a set of buttons
Success	Indicates a successful or positive action
Info	Contextual button for informational alert messages
Warning	Indicates caution should be taken with this action
Danger	Indicates a dangerous or potentially negative action
Link	Deemphasize a button by making it look like a link while maintaining button behavior

```
<btn type="default">Default</btn>
<btn type="primary">Primary</btn>
<btn type="success">Success</btn>
<btn type="info">Info</btn>
<btn type="warning">Warning</btn>
<btn type="danger">Danger</btn>
<btn type="link">Link</btn>
```

Link button

```
<btn type="success" size="lg" icon="glyphicon glyphicon-
edit">[[ :wiki:welcome]]</btn>
```

[welcome](#)

Sizes

Fancy larger or smaller buttons? Add `size="lg"`, `size="sm"`, or `size="xs"` for additional sizes.

Large button Large button

Default button Default button

Small button Small button

Extra small button Extra small button

```
<btn type="primary" size="lg">Large button</btn>
<btn type="default" size="lg">Large button</btn>

<btn type="primary">Default button</btn>
<btn type="default">Default button</btn>

<btn type="primary" size="sm">Small button</btn>
<btn type="default" size="sm">Small button</btn>

<btn type="primary" size="xs">Extra small button</btn>
<btn type="default" size="xs">Extra small button</btn>
```

Block

Create block level buttons—those that span the full width of a parent - by adding `block="true"` option.

Block level button

Block level button

```
<btn type="primary" size="lg" block="true">Block level button</btn>
<btn type="default" size="lg" block="true">Block level button</btn>
```

Active state

Buttons will appear pressed (with a darker background, darker border, and inset shadow) when

active. Bootstrap Wrapper Plugin detect automatically the active state of current page.

[button panel](#)

```
<btn type="primary">[[button]]</btn> <btn type="default">[[panel]]</btn>
```

Disabled state

Make buttons look unclickable by fading them back with opacity.

[button panel](#)

```
<btn type="primary" disabled="true">[[button]]</btn> <btn type="default" disabled="true">[[panel]]</btn>
```

Options

Attribute	Default Value	Allowed Values	Description
type	default	default primary success info warning danger link	Type of button
icon	optional		Font icon class (eg. Glyphicon or Font-Awesome)
size	optional	lg sm	Button size
block	optional	true false	Block level buttons
collapse	optional		Target element selector to collapse (see UCH Wiki Syntax - Collapse)
disabled	optional	true false	Disable the button
modal	optional		Modal ID (see UCH Wiki Syntax - Modal)

Taken from [UCH Wiki](#).

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